

D&T Long-Term Map - 2021/22 - updated

|               | Autumn 1                             | Autumn 2                    | Spring 1                       | Spring 2                         | Summer 1                    | Summer 2                    |
|---------------|--------------------------------------|-----------------------------|--------------------------------|----------------------------------|-----------------------------|-----------------------------|
| <b>EYFS</b>   | Junk modelling (fine motor skills)   | Making musical instruments. | Making a planet (paper mache). | Making my own superhero costume. | Baking bread for a purpose. | Sewing a magic carpet.      |
| <b>Year 1</b> | Dinosaur Sliders (Transition from R) | Fruit and Vegetables        |                                | Constructing a windmill          | Making a puppet             | Making a moving story book. |
| <b>Year 2</b> |                                      | A balanced diet             |                                | Baby Bear's Chair                | Pouches                     | Fairground Wheel            |
| <b>Year 3</b> |                                      | Constructing a Boat         |                                | Adapting a recipe                |                             | Making a pop-up book        |
| <b>Year 4</b> |                                      | Electronic Charm            |                                | Steady Hand Game                 |                             | Constructing a tomb         |
| <b>Year 5</b> |                                      | Make Do & Mend              |                                | Navigating the World             |                             | Making a catapult           |
| <b>Year 6</b> |                                      | Bread                       |                                | Waistcoats                       |                             | Electrical System           |

Content to cover - KS1 - Food, Mechanisms, Structures, Textiles,

KS2 - Food, Mechanical systems, Electrical systems, Digital world, Textiles, Structures